

Imperative practice ball games

Giving instructions ball game

Throw the ball toward another student just after you shout out an instruction like "Catch the ball with two fingers" or "Don't touch the ball", and see if your partner can do that thing (quickly enough). If you say "Don't...", they can do any other action apart from the "..." that you said, e.g. they can touch the ball as long as they don't catch it if you said "Don't catch the ball". If you are scoring, the person giving the instruction gets one point if the other person doesn't do it (quickly enough), and the other person gets a point if they can do it or if there is no instruction before the ball is thrown.

Guessing instructions ball game

Mime doing something with a ball or avoiding doing something with a ball (for "Don't...") and see if your partner can guess what instruction you are making gestures for.

Ball game instructions brainstorming game

Take turns brainstorming possible instructions with a ball until someone repeats, says something that is impossible, or gives up.

Guess the ball game game

Give instructions related to one sport like "Kick the ball", "Don't catch the ball" and "Don't push the other players" until your partner guesses which sport you are talking about.



Suggested instructions

	block	the hall	(with one hand).
	blow		(with two hands).
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-	catch		(with two fingers).
	chest		(with your knees).
(Don't)	dodge		(with your elbows).
	give me		(with your chest).
	head		(once).
	kick		(twice).
	knee		(three times).
	look at		(times).
	pass me		
	pick up		
	punch		
	shoulder		
	shout at		
	slap		
	stop		
	touch		
	write on		