

#### Classroom instructions imperative mix and match

#### Instructions for teachers

There are three versions of this activity. The first one is given on one page to save paper and photocopying. The second is on cards to make it more flexible and to make matching up a more physical activity. However, the mix or match activity is usually best if done as a whole book, with each page cut into flaps which are turned separately to make good and bad matches. This makes it similar to the many mix and match books in which the reader makes people, monsters, etc with odd matches of head, body and legs, or something like the classic book Do You Like Ketchup on Your Cornflakes?

There are also a few possible activities, but the best is usually to get one student to make a wrong, funny or crazy match and then for one or more other students to make it more correct/ sensible while keeping as many parts the same as they can. All the options have at least one sensible match and at least one silly match. Especially if students just add or take away "Don't" each time, you could insist that they do that and then try to make a sensible sentence of the same kind as the original sentence, e.g. change "Write on the ball" to "Don't write on the ball" and then to "Write on the board".

To make a book, you need to staple the pages together on one side, perhaps after adding a cover, and then cut along the dotted lines. You could also add suitable pictures to some or all flaps, but doing it without pictures means that students will have to concentrate more on the meaning of the words.

After reading, students could draw suitable pictures on their own copy of the book. Another option is for each student to draw one picture of their favourite silly combination, instead of drawing pictures for every page. They could also draw or act out the good and/ or silly combinations as you go along.

They could also make their own versions of this mix and match activity, perhaps keeping the same starters but changing the other columns/ cards/ flaps.



#### Single page version

Make combinations of words from the different columns below, see if your partner accepts

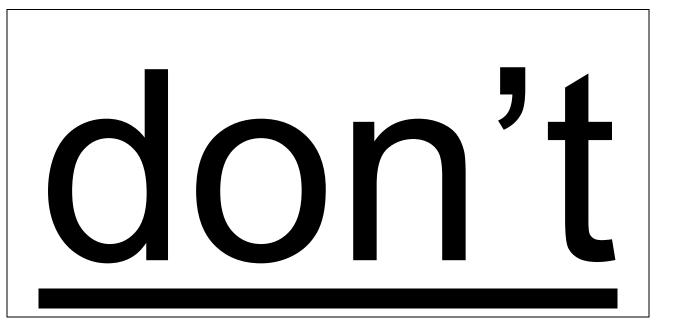
them, and if not see if they can make the combinations better.

,	cut	your bag
	draw on	the ball
_	kick	the board
	knock on	the button
don't	listen to	your chair
	look at	the door
	move	the flashcard
	open	your hands
	pick up	the page
	push	the paper
	slap	the picture
	touch	your smartphone
	turn	the snake's cage
	turn off	the sun
	turn over	your teacher
	wash	the computer
	write on	the window



#### **Cards version**

Make combinations of words from the different kinds of cards below, see if your partner accepts them, and if not see if they can make the combinations better.



cut	your bag
draw on	the ball
kick	the board
knock on	the button
listen to	your chair
look at	the door
move	the flashcard
open	your hands



pick up	the page
push	the paper
slap	the picture
touch	your smartphone
turn	the snake's cage
turn off	the sun
turn over	your teacher
wash	the computer
write on	the window



cut

\_\_\_\_\_

your bag



\_\_\_\_\_

# draw on

\_\_\_\_\_

the ball



# kick

\_\_\_\_\_\_

the board



\_\_\_\_\_

### knock on

\_\_\_\_\_

# the button



## listen to

\_\_\_\_\_

# your chair



\_\_\_\_\_

### look at

\_\_\_\_\_\_

the door



#### move

the flashcard



\_\_\_\_\_

# open

\_\_\_\_\_\_

# your hands



# pick up

\_\_\_\_\_

the page



\_\_\_\_\_

# push

\_\_\_\_\_

the paper



# slap

\_\_\_\_\_

# the picture



\_\_\_\_\_

### touch

\_\_\_\_\_\_

# your smartphone



## turn

the snake's cage



\_\_\_\_\_

# turn off

\_\_\_\_\_\_

the sun



# turn over

your teacher



\_\_\_\_\_

### wash

\_\_\_\_\_

the teacher's computer



## write on

\_\_\_\_\_

# the window